

## METHOD AND APPARATUS FOR THE DIAGNOSIS OF GLAUCOMA AND OTHER VISUAL DISORDERS

1       Method and Apparatus for the Early and Rapid  
2       Diagnosis of Glaucoma and Other Human and Higher  
3       Primate Visual Disorders

4

5       This invention relates to methods and apparatus for  
6       assessing eye function. The invention is useful  
7       *inter alia* in the diagnosis of glaucoma and other  
8       visual disorders, and in the assessment of dyslexia  
9       and neurological conditions which affect eye  
10      function.

11

12      The common form of glaucoma, as is typical of  
13      several other visual disorders, is a progressive  
14      disease. Currently the disease can be arrested but  
15      not cured. Symptoms include the gradual reduction in  
16      the field of view of the affected eye progressing in  
17      a characteristic pattern. Due to the nature of the  
18      human visual system, victims of the disease do not  
19      typically notice this reduction in field of view  
20      until the disease has already progressed for several  
21      years. Instruments exist which can measure the  
22      field of view of a patient but all available  
23      instruments suffer from three major problems that  
24      limit their utility in making an early diagnosis.

1      First they are both low in resolution and  
2      inaccurate. This low resolution means that the slow  
3      progression of the disease at typically 1.8% of the  
4      field of view per annum can take several years to be  
5      detectable. (See for example "Relative rates of disc  
6      and field change examined in eyes at high risk"  
7      C Scerra, Ophthalmology Times 15/10/2001)

8

9      Secondly the existing devices and methods are slow  
10     and complex in clinical use and hence expensive in  
11     practitioner time. This means that even those  
12     practitioners who possess a field of view analysis  
13     device cannot economically use it as a routine  
14     screening device.

15

16     Thirdly the existing instruments are inherently  
17     expensive and so are not as widely available as is  
18     required for the widespread screening necessary for  
19     early diagnosis.

20

21     At one time it was thought that measurement of  
22     eyeball pressure would provide a method for early  
23     diagnosis of glaucoma but this has proved unreliable  
24     as the correlation between pressure and glaucoma has  
25     proved not to be as high as was originally thought.  
26     Instruments for the measurement and mapping of the  
27     sensitivity of the human retina known as "visual  
28     field analysers" or "Static Auto-perimeters" have  
29     hitherto required that the subject perform very  
30     unnatural and often uncomfortable eye behaviours  
31     such as long periods of attempted fixation on a  
32     point. Additionally, hitherto such instruments

1 depended on tests requiring a voluntary response  
2 from the subject. The subject is asked to  
3 concentrate on a fixation point and report on the  
4 presence and position of stimuli presented to their  
5 peripheral vision. This process is both slow and  
6 prone to inaccuracy. The ability of the subject to  
7 accurately fixate is also known to be poor  
8 especially over an extended period and so the  
9 accuracy of a purely fixation point to stimulus  
10 measurement is further compromised.

11

12 This invention substantially reduces or eliminates  
13 these problems and introduces an entirely novel  
14 method and apparatus that allows the subject under  
15 test to behave completely naturally (in the sense  
16 that they are not required to suppress natural  
17 visual reflexes) which both improves accuracy and  
18 lowers the stress on the subject. Furthermore the  
19 disclosed method and apparatus greatly reduces the  
20 time required to map the visual field, which makes  
21 the test far more economic and practical for routine  
22 screening than the existing equipment that requires  
23 lengthy tests under expensive expert supervision.

24

#### 25 BACKGROUND TO THE METHOD

26 While eye to hand co-ordination and reaction is  
27 relatively slow and subject to variability and  
28 improvement from practice, and eye to voice reaction  
29 time is even slower, the reaction time of the eye  
30 itself to stimulus is extremely fast in humans and  
31 primates. The eye muscles reflexively react to  
32 stimuli without the need for conscious action by the

1       subject. Although this reflex can be consciously  
2       overridden, the nature of the stimulus and prior  
3       fixation can be engineered by methods disclosed in  
4       this invention to ensure that the reliability  
5       exceeds 97 percent. Furthermore, because the eye  
6       reflex is inherently faster than eye-hand or eye-  
7       voice reaction times, any variability in the  
8       response has a far lower impact on the accuracy of a  
9       reaction dependent measurement. This allows the  
10      apparatus to exploit the time information in a  
11      variety of ways to increase the data obtainable from  
12      each individual test point.

13

14      The invention, which is defined in the appended  
15      claims, is based on the use of an eye position-  
16      measuring device capable of measurement of eye  
17      position at intervals of less than 45 ms, of which  
18      several types are commercially available, in  
19      conjunction with a display unit capable of  
20      displaying a multiplicity of visual stimuli and  
21      capable of accurate calibration of luminance  
22      sufficient to exceed the desired accuracy of the  
23      desired test. The device is configured to detect the  
24      rapid motion of the eye (known as a saccade) towards  
25      a new stimulus and to use this saccade to determine  
26      the moment the subject's visual reflex responds to  
27      the stimulus. Since the subject need not consciously  
28      respond to the stimuli the entire field of view  
29      measurement process can be automated. By way of  
30      example, a set of stimuli can be presented, each  
31      stimulus initially below expected threshold  
32      increasing in brightness until the stimulus triggers

1 the reflex saccade of the eye from a fixation  
2 stimulus. The time the reflex saccade is detected is  
3 used to determine the threshold of the retina for  
4 that point. The eye position-measuring device can in  
5 a preferred embodiment be used to check that the  
6 eye's saccade did in fact occur in the correct  
7 direction confirming that the test stimulus and not  
8 another distraction caused the saccade. At the  
9 moment of the said saccade the stimulus that was the  
10 saccade target transforms into the fixation point  
11 for the next stimulus. This is an important feature  
12 for two reasons.

13  
14 First, the accuracy of immediate post saccade  
15 fixation has been shown to be consistently many  
16 times better than long term fixation on a single  
17 point, and secondly the visual process of saccading  
18 from one stimulus to another in sequence is the  
19 normal visual scanning mode of the human and higher  
20 primate eye, hence the experience for the patient  
21 feels natural and unforced, especially if the  
22 frequency of the induced saccade is designed to be  
23 equivalent to the normal scanning saccade frequency  
24 of the eye. This normal scanning frequency varies  
25 from time to time in a given individual and from  
26 individual to individual but the invention also  
27 discloses a method that allows the practitioner to  
28 quickly determine this value accurately. Setting the  
29 saccade frequency perfectly is not generally  
30 necessary but will help to make the test more  
31 accurate particularly with anxious patients.

1 A major advantage of this method of field of view  
2 measurement over the prior art is that it eliminates  
3 the need for very large samples to be gathered for  
4 each stimulus position and repetitive confirmation  
5 of the subject's observation of the stimulus and the  
6 reliability of their visual fixation. This vastly  
7 reduces the time needed for a diagnostician to  
8 establish a subject's field of view.

9

10 In preferred forms, the invention exploits a  
11 detailed computer model of the human visual system's  
12 autonomic reflex timings and uses a response  
13 interpolator based on this model to allow more  
14 accurate interpretation and extrapolation from data  
15 while ensuring that the conditions of the test more  
16 closely approximate normal visual tasks. This  
17 improves both the comfort of the subject and  
18 accuracy of the test results. The invention allows  
19 sufficient accuracy to determine progression from  
20 one test to another of a fraction of a percent,  
21 takes little clinical time to administer and the  
22 apparatus itself is economic and easily affordable.

23

24 In addition to the above benefits the nature of the  
25 disclosed method and apparatus also has utility in  
26 diagnosis of other visual disorders not directly  
27 related to visual field but still dependent on the  
28 exploitation of the computer reflex model. This  
29 allows the invention to be applied to the diagnosis  
30 of high function visual disorders such as dyslexia  
31 and visual "neglect". Dyslexia is a higher brain  
32 function disorder, which can be improved by

1 appropriate training, and "neglect" is a symptom of  
2 a particular form of brain damage.

3

4 **SUMMARY OF THE INVENTION**

5

6 The invention provides a method as defined in claim  
7 1, apparatus as defined in claim 24, and also a  
8 software package as defined in claim 42.

9

10 Preferred features of the invention and benefits  
11 thereof will be apparent from the subordinate claims  
12 and from the description.

13

14 **DETAILED DESCRIPTION OF PREFERRED EMBODIMENTS OF THE**  
15 **INVENTION**

16

17 Embodiments of the invention will be described, by  
18 way of example only, with reference to the  
19 accompanying drawings, in which:

20

21 Fig. 1 is a schematic illustration of one  
22 apparatus embodying the invention; and

23 Figs. 2 and 3 represent images used in one  
24 method according to the invention.

25

26 Prior to this invention visual field analysis  
27 methods and apparatus have been extremely crude, in  
28 general consisting of an array of lights or other  
29 display illuminated under a pseudo-random protocol  
30 and at varying brightness straddling the expected  
31 threshold of the retina and a fixation point to  
32 attempt to maintain some minimal knowledge of the

1     eyes position prior to stimulus. Unfortunately the  
2     human vision system is particularly poor at  
3     maintaining a constant fixation and furthermore even  
4     if this is achieved with practice there are side  
5     effects to concentration on a fixation point that  
6     significantly reduce the accuracy of the  
7     measurement. As a consequence most of these machines  
8     are, in practice, little better than the intelligent  
9     use of a pen waved at the subject by the  
10    practitioner. They provide a rough map of defective  
11    areas but the positional accuracy of the defect  
12    perimeter is grossly compromised by the  
13    impossibility of accurate fixation maintenance by  
14    the subject and furthermore the nature of a pursuit  
15    or fixed fixation task in itself causes large  
16    variations in the subjects' apparent peripheral  
17    retinal sensitivity. In research applications with  
18    volunteer subjects who are practiced in the use of  
19    the instrument these instruments do provide useful  
20    data but as a routine diagnostic tool they are  
21    simply too complex, time consuming and difficult to  
22    use for both the practitioner and the patient.

23

24    The following references confirm this assertion:

25

26    "Selective Peripheral Fading:  
27    Evidence for Inhibitory Effect of Attention on  
28    Visual Sensation"

29    Lianggang Lou

30    Department of Psychology

31    The University of Hong Kong

32

1       Barbington-Smith B, 1961 "An unexpected effect of  
2       attention in peripheral vision" *Nature (London)* 189  
3       776

4

5       Duncan J, 1980 "The locus of interference in the  
6       perception of simultaneous stimuli" *Psychological  
7       Review* 87 272-300

8

9       The prior art of which the following small sample is  
10      typical, ignores the nature of the human visual  
11      system as a whole. In the absence of such a model  
12      the measured values for a given point in the field  
13      of view will tend to be grossly inaccurate both  
14      spatially (topologically) and in amplitude terms.  
15      The results are akin to plotting the chart of a  
16      shoreline with an elastic plumb line and a faulty  
17      sextant.

18

19      As stated above the prior art consists primarily of  
20      various methods of presenting varying brightness  
21      stimuli to the eye from various angles depending on  
22      some form of fixed or moving reference fixation  
23      point to deliver geometric accuracy or they include  
24      some form of eye tracking system which requires a  
25      calibration that is itself subject to the same error  
26      of fixation as the untracked test. All of the prior  
27      art requires significantly abnormal eye behavior  
28      from the subject under test over typically tediously  
29      long periods. As the above references show such  
30      abnormal fixation behavior inherently destroys both  
31      the topological and amplitude accuracy of the data  
32      being collected to the point where it is accepted in

1 ophthalmic diagnosis that the repeatability of the  
2 measurements can not be better than plus minus 5  
3 degrees and plus minus 2.5dB. Given the progress of  
4 common glaucoma at 1.8 percent per annum this means  
5 in practice that a confirmed diagnosis of glaucoma  
6 can take the several years required to establish the  
7 nature of progression with such low repeatability  
8 instruments.

9

10 EXAMPLES OF THE MOST COMMONLY USED PRIOR ART

11 US4561738: Field tester  
12 Humphrey; William E., San Leandro, CA  
13 Campbell; Charles, Berkeley, CA  
14 US5050983: Visual testing method and apparatus  
15 Johnson; Chris A., Davis, CA  
16 Shapiro; Lionel R., Davis, CA  
17 US5024519: Apparatus and method for visual-field  
18 testing  
19 Howard; Dwight L., Winters, CA  
20 Johnson; Chris A., Davis, CA

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21  
22 The present inventors theorised that if a test  
23 method could be devised that allowed the patient to  
24 behave as naturally as possible it would  
25 consequently be true that the patient's autonomic  
26 responses would more reliably follow normal  
27 repeatable curves. The inventors also researched  
28 both fixation and stimulus methods that promote  
29 relaxed natural reflex saccades. By carefully  
30 researching the limit and variability of these  
31 normal responses it would be practical to gather

1 information about the eye's sensitivity and visual  
2 field from careful timing of the natural saccade  
3 responses to stimuli. This could be applied to  
4 several visual stimuli ranging from a carefully  
5 sequenced repetitive single point stimulus similar  
6 to a conventional visual field analysis method to  
7 the presentation of specially formatted images or  
8 video sequences where the saccade timing variation  
9 between a normal and a visually impaired individual  
10 could be made readily apparent.

11  
12 This theory was subsequently proved to both the  
13 inventors' satisfaction and led to the present  
14 invention.

15  
16 Referring to Fig. 1, one embodiment of apparatus for  
17 use in the invention comprises a display screen 10  
18 viewed by a subject 12. Any suitable display may be  
19 used which is capable of presenting images where the  
20 luminance of any point in the image over the desired  
21 field of view can be defined at least as accurately  
22 as the desired amplitude accuracy of the desired  
23 retinal map. Preferably, the display is capable of  
24 presenting an animated fixation image consisting of  
25 a substantially stationary central region comprising  
26 at least 20 percent of the diameter of the fixation  
27 image, and a mobile perimeter defined such that the  
28 perimeter is less than 3 degrees of the arc of  
29 vision of the subject in diameter. By way of  
30 example, such a fixation image might consist of an  
31 insect such as a ladybird with wiggling legs acting  
32 as the mobile perimeter, or in a more abstract form

1 a central disc with an eccentric ring with the  
2 perigee rotating about the central disc.

3

4 An eye position sensor 14 detects movement of the  
5 subject's eye. The sensor should be capable of  
6 measuring eye position at intervals of less than  
7 45ms. Several types of sensors meeting these  
8 requirements are available commercially.

9

10 The eye motion sensor typically comprises a video  
11 camera connected to a computer, in combination with  
12 software executed by the computer. The software  
13 compares each new frame of the video output from the  
14 camera to an average of a previous plurality of  
15 frames, typically two to five video frames depending  
16 on required sensitivity and speed of response. The  
17 frames are compared in terms of each RGB value for  
18 each pixel and a threshold difference is set  
19 determining the change in RGB value that constitutes  
20 a motion fast enough to be a saccade of the pupil.  
21 The averaging of the previous group of frames  
22 eliminates noise differences and the threshold  
23 determines both the magnitude and speed of a motion  
24 in the frame. The video cameras are mounted on a  
25 headset and may be wirelessly connected to the  
26 computer, suitably via a 1.2 or 2.4 GHz wireless  
27 video link. Suitable cameras are available from  
28 Ajoka, Swan and Sony. Sony cameras can also be run  
29 at very high frame rates and so can improve  
30 accuracy. The eyes are preferably illuminated with  
31 infra red light so that the image is monochrome  
32 whether the camera is colour or not.

1  
2 A distance sensor 16 monitors the distance between  
3 the subject and the display in at least the z-  
4 direction (i.e., the direction orthogonal to the  
5 left/right and up/down movements of the subject's  
6 eye). The distance sensor is preferably one which  
7 is non-contact and thus does not restrain head  
8 movement, for example ultrasonic ranging, laser  
9 ranging, stereo or mono video perspective analysis,  
10 suitable forms of which are available commercially.  
11 Contact means which do not unduly constrain head  
12 movement may also be used but are not preferred.

13  
14 Typically, the z-measurement is made by an  
15 ultrasonic ranging system coupled to the computer  
16 (e.g. via RS232), available from Miford Instruments  
17 as one example. However, alternative ranging systems  
18 could be used. One option is a second video camera  
19 mounted on the test screen top centre and connected  
20 to the computer (e.g. via USB), which detects the  
21 pupils of the eyes using an infra red source co-  
22 axially mounted with the camera lens via a beam  
23 splitter, or simply placed as close to the lens as  
24 possible. This produces bright spots at the pupils  
25 as seen by the camera (the same effect that causes  
26 "red eye" in a flash photograph). The camera image  
27 can be adjusted via brightness and contrast and  
28 suitable infra red pass filters so that only the  
29 pupils are seen in the image as two bright dots.  
30 Software determines the distance between the two  
31 dots. Suitable software is commercially available  
32 but is also easy to write from scratch. One supplier

1 of suitable software, called Common Vision Blox, is  
2 Image Labs International, Montana USA, who also  
3 produce software components suitable for use in the  
4 motion detection previously described. In use, the  
5 optician enters the Inter-Pupil Distance to the  
6 system and the z-distance can then be calculated  
7 from knowledge of the apparent separation of the  
8 pupils, the focal length of the lens and the size of  
9 the image sensor.

10  
11 A control means 18 controls the display on the  
12 screen 10 and receives and processes data from the  
13 sensors 14 and 16, in particular data relating to  
14 the timing and direction of saccades following the  
15 presentation of stimuli. Comparison means 20  
16 compares this data with a library of information  
17 held in a database 22, and results are output to a  
18 recording or display means 24. The various elements  
19 18, 20, 22, 24 may suitably be incorporated within a  
20 general purpose computer.

21  
22 Unlike the prior art, the present invention uniquely  
23 exploits an accurate model of the autonomic visual  
24 reflexes and interrelated aspects of visual  
25 perception in humans and higher primates to vastly  
26 improve the accuracy and repeatability of the  
27 measurement. This model is incorporated in the  
28 timing versus illumination increments described in  
29 the method. Additionally, the natural interaction of  
30 the device with the subject eliminates stress and  
31 fatigue in the test that further enhances the  
32 repeatability. Uniquely, after rapid basic mapping

1 of the visual field the device allows the detailed  
2 plotting of any portion of the retina such as the  
3 perimeter of a defect to a repeatable accuracy of a  
4 fraction of a degree, allowing defect progression  
5 rates of 1 degree per annum or less to be detected  
6 and characterised by tests separated by weeks rather  
7 than years.

8 The models of the autonomic visual reflexes and  
9 interrelated aspects of visual perception  
10 incorporated in the method and apparatus include the  
11 property of the human optical system that perceives  
12 stimuli of higher intensity earlier than stimuli of  
13 lower intensity. This effect is primarily the  
14 consequence of the integrating nature of the retina.  
15 The longer a given brightness shines on a given area  
16 of the retina the more photons are delivered to the  
17 integration until eventually the threshold is  
18 crossed, the speed of transit of visual stimuli  
19 through the nerve and visual cortex to the brain is  
20 also varied by the relative intensity. This gives  
21 rise to the phenomenon known as the "Pulfrich  
22 effect" after the discoverer who described several  
23 optical illusions for which the said intensity  
24 dependent delay is responsible. It has been used as  
25 a method for pseudo stereo image presentation. In  
26 the prior art stimuli for visual field analysis have  
27 been generally presented for a given fixed time as  
28 well as a given brightness so that the threshold of  
29 the retina could be determined. This required the  
30 sequential and separate presentation of stimuli of  
31 different brightness for any given point to

1 establish the threshold of the retina as in  
2 US5024519 and others. Such a method is extremely  
3 time consuming but hitherto the integration effect  
4 precluded the possibility of simply delivering a  
5 stimulus of increasing brightness at a given point  
6 as there was no way to determine the precise moment  
7 that the stimulus was perceived.

8

9 Conversely, in the present invention the eye's  
10 saccade reflex is modeled in the computer timing so  
11 that the moment of perception can be derived from  
12 the time interval between the induced saccades. The  
13 integration time is exploited to refine the accuracy  
14 of the sensitivity measurement of the retina and  
15 simultaneously minimize the duration of the test.  
16 The equations below demonstrate how this is achieved  
17 despite the fact that while the retinal integration  
18 is exponential up to the retinal threshold the  
19 Pullfrich delay continues to reduce linearly as the  
20 stimulus becomes brighter. Hence the time from  
21 presentation to the triggering of a saccade will be  
22 tens of milliseconds longer for a dimmer stimulus  
23 even if both stimuli integrate above the retinal  
24 threshold in less than a millisecond. Conversely if  
25 the stimuli took 200 ms or more to integrate above  
26 threshold the latency delay before the saccade after  
27 the retinal threshold is crossed would be much  
28 longer than for the previous example so the  
29 resulting total delay would be much longer  
30 effectively amplifying the time difference between  
31 saccades stimulated by different threshold levels of  
32 different points on the retina.

In conventional static auto perimetry, stimuli are presented for a fixed time and so deliver a fixed energy to the retina. The patient is asked to press a button or vocalise if they see a given stimulus at a given point while fixating on a central fixation point. Crucially they must suppress any reflex saccade as best they can to any stimulus during the test. This suppression is uncomfortable to achieve and also causes a subconscious distraction that reduces the patient's accuracy on an already difficult task. Most auto perimeters offer two basic types of test. In one type the stimuli are presented at levels which are just below or just above the expected threshold at a given point and the test is repeated for each point in a "staircase" where if the previous stimulus for a given point caused a patient response then the next stimulus would be presented at 2 to 3 times the desired amplitude resolution below the previous stimulus, and so on till the stimulus fails to generate a patient response. Then a further stimulus is presented halfway between the brightness of the last stimulus that caused a response and the stimulus that failed to cause a response. The final threshold value is then set depending on whether or not the patient responds to this stimulus. Obviously if the patient had failed to respond to the first stimulus in the sequence the next stimulus would be brighter rather than dimmer and the overall sequence would be the reverse of the above. Clearly this method takes a long time, as each point in the retina will

1 typically need five stimuli to determine the  
2 threshold. Most auto-perimeters offer an alternative  
3 so called "supra threshold" test where each point in  
4 the retina is presented at an amplitude calculated  
5 on the basis of demographic ophthalmic data to be  
6 just above the expected threshold for each point  
7 thus a basic plot of areas below a chosen threshold  
8 can be plotted. This method is relatively crude of  
9 course and does not provide any detailed contour  
10 data of the threshold sensitivity.

11  
12 As will be obvious from the above, the stimuli are  
13 inherently presented in the above tests at or close  
14 to the patient threshold. Since the total energy of  
15 the stimulus is critical this means that the stimuli  
16 are either very dim or of very short duration. In  
17 both cases the patient is required to respond  
18 consciously to stimuli that in practice are  
19 extremely ambiguous. The patient will constantly be  
20 marginally aware of stimuli and be consistently  
21 uncertain as to whether or not they "saw" a  
22 stimulus. Patients report that this is extremely  
23 stressful. Practice improves the patient's  
24 confidence and so the reliability of the test but  
25 such practice is not practical for a routine  
26 diagnostic test. The test is further compromised  
27 because it is inherently difficult to fixate on a  
28 single point accurately. This has two consequences.  
29 Clearly if the fixation point is uncertain, then the  
30 positional accuracy of any test point on the retina  
31 is equally uncertain; but the problem is made worse  
32 by the fact that the eye's small movements around

1 the fixation mean that the total time a given  
2 stimulus illuminates a given point on the retina is  
3 variable and so the total integrated energy on that  
4 point varies far more than is desirable. The above  
5 issues are described to clarify the nature of the  
6 present invention.

7

8 In the present invention the threshold of the retina  
9 is determined by the delay between the presentation  
10 of a stimulus and the triggering of a reflex saccade  
11 to that stimulus. If the stimuli are of low  
12 brightness then this time delay will include a  
13 period of integration to the point where sufficient  
14 energy has been delivered to the retina to pass the  
15 threshold and a further delay caused by the  
16 Pullfrich effect which makes a brighter stimulus  
17 travel faster through the nerve path than a dimmer  
18 stimulus. If the stimuli are of higher brightness  
19 then the integration time will be shorter and the  
20 Pullfrich delay will also be shorter because once  
21 the retinal threshold is passed the energy is still  
22 integrating on the retina and so the brighter  
23 stimulus will travel through the nerve path very  
24 much faster. This means that varying the brightness  
25 of the stimuli will vary the average time of the  
26 saccade response and so the resolution of the  
27 amplitude measurement is determined by the  
28 resolution of the measured time increment and the  
29 chosen brightness. In principle it would be assumed  
30 therefore that a dimmer stimuli set would provide a  
31 more accurate measure of the retinal amplitude  
32 sensitivity as a function of time. While this is

1 true to an extent, the present invention aims to  
2 achieve a more accurate spatial plot as well as a  
3 more accurate amplitude plot. It is central to this  
4 invention that the accuracy of the eye fixation is  
5 superior for a few hundred milliseconds post saccade  
6 to its accuracy over a longer time therefore the  
7 time resolution of the measurement must be balanced  
8 against the deteriorating accuracy of the fixation  
9 over time. Additionally if the test is delivered  
10 close to the normal visual scanning saccade  
11 frequency of between 1.2 and 5 saccades per second  
12 the test will feel even more comfortable and natural  
13 for the patient.

14  
15 Thus in simplified terms, ignoring the integration  
16 loss and limit and the precise function of the  
17 Pullfrich delay which will be clarified later, the  
18 time T between the commencement of a stimulus point  
19 and the resulting saccade of the eye to that  
20 stimulus is expressed by the function  
21 Eq1:

$$T = \frac{(t^2 \cdot 1 + P)}{(t \cdot 1)}$$

22 where  $t$  is the total time for the luminance "1" to  
23 integrate to the detection threshold of the retina  
24 and  $P$  is the Pullfrich delay for an arbitrarily  
25 chosen luminance "h" where  $h=t \cdot 1$  .

26  
27  
28 t can be derived from the function:

29 Eq2:

$$1 \quad \left[ \frac{-1}{(2 \cdot l)} \cdot \left( T \cdot l + \sqrt{T^2 \cdot l^2 - 4 \cdot l \cdot P} \right) \right] \\ \left[ \frac{-1}{(2 \cdot l)} \cdot \left( T \cdot l - \sqrt{T^2 \cdot l^2 - 4 \cdot l \cdot P} \right) \right] = t$$

2  
 3 Naturally the greater of the two solutions is the  
 4 true result since clearly the arbitrarily chosen  
 5 luminance is chosen to be greater than "l". Hence  
 6 for any given level of light used as a stimulus the  
 7 integration time t to h can be determined from the  
 8 total time T. This means that relative sensitivity  
 9 of the retina from one point to another is expressed  
 10 directly as a function of t and can be derived from  
 11 the interval time T and the resolution of the  
 12 measure can be adjusted by increasing "l". The  
 13 overall speed of the test and the average time  
 14 between saccades can be adjusted for maximum comfort  
 15 and accuracy by adjusting l to meet the criterion of  
 16 average saccade time of between 200 and 800 ms  
 17 described above.

18  
 19 The resulting value of t can be used directly to  
 20 plot a relative sensitivity map of the retina.  
 21 However, often it will be required to translate  
 22 these relative values to commonly used units of  
 23 measure of the retinal threshold sensitivity. In  
 24 that case the functions of the retinal integration  
 25 and the true function of the Pulfrich delay become  
 26 important. A useful optional feature of the  
 27 invention is that the stimulus can be increased or  
 28 decreased in brightness from its initial  
 29 presentation brightness, such an increase or  
 30 decrease can be used to modify the function of T to

1       t to make the resulting function either more or less  
2       linear as desired. Clearly in the absence of this  
3       feature the dynamic range of the test would be  
4       limited if the time intervals are limited as  
5       required to maintain a natural rhythm. Increasing  
6       the stimulus brightness during presentation is of  
7       particular use in the testing of a subject with  
8       known defects since the stimuli can be rapidly  
9       increased in brightness once a predetermined  
10      threshold is passed, thus speeding up the test on a  
11      subject who would otherwise register a large number  
12      of missed stimuli or take so long for each stimulus  
13      that the natural comfort rhythm is broken.

14  
15      The retinal integration function is quite complex as  
16      discussed by T E Cohn of Berkeley in his paper  
17      "Integration by the human eye; implications for  
18      warning signal design". In the typical embodiment  
19      of the invention the retinal integration to  
20      threshold can be taken as above which follows the  
21      standard Bloch's Law which states that the product  
22      of intensity of a brief flash of light times the  
23      time it is on is a constant at threshold. Beyond  
24      Bloch's integrating time, usually taken as 0.1sec,  
25      threshold declines only modestly as duration  
26      increases until, for long durations, threshold is a  
27      constant. This can be enhanced by a simple two-  
28      limbed approximation to this threshold function  
29      which obeys Bloch's law for short durations and  
30      obeys the relation that threshold is constant for  
31      longer durations. This is The Blondel-Rey law. It  
32      is a simple way of summarising this two-limbed

1 function. It states that the product of a flash  
2 intensity times its duration is equal to the  
3 asymptotic threshold value times the sum of the  
4 duration plus a visual response time constant  
5 described above.

6  
7 In certain embodiments of the invention where longer  
8 time intervals are desired it may be considered  
9 worthwhile to improve the accuracy of the system by  
10 utilising the more accurate Blondel-Rey law, however  
11 the error induced by the use of the less accurate  
12 Bloch's Law at the ideal timing intervals  
13 recommended for the method are in practice less than  
14 errors due to the reflex variables in the eye and  
15 so, while the overall error budget can be reduced by  
16 the use of the most accurate integration formula,  
17 the accuracy of the Bloch Law embodiment is still  
18 substantially better than that achievable by the  
19 staircase method in conventional auto perimetry.

20  
21 The Pullfrich function is essentially linear  
22 provided the stimuli are of sufficient brightness to  
23 exceed threshold in less than 400 ms, so again the  
24 best performance of the system will be achieved at  
25 or close to the natural saccade rhythm of the eye in  
26 scanning mode. This natural rhythm has been  
27 determined by the inventors in a study of over 150  
28 individuals to approximate, to within 20 ms, a value  
29 defined as the subject's "natural counting rhythm".  
30 It is well known that people tend to count much  
31 faster than once per second and so various word  
32 delays are recommended to lengthen the counting

1       rhythm to approximate a second more accurately when  
2       people desire to time an event without a watch. The  
3       inventors speculated that the natural rhythm would  
4       inherently be proportional to the subject's  
5       conscious reaction time. It proved to be that a  
6       person's expressed maximum comfort zone in terms of  
7       saccade frequency exactly matched the subject's  
8       natural counting frequency to within 20 ms. This  
9       proved to be true despite a variation of well over a  
10      factor of two in different individuals' natural  
11      counting rhythm and also to a similar variation for  
12      a given individual in different states of fatigue or  
13      arousal. This fact can be used by a practitioner  
14      using the invention to set the ideal brightness of  
15      the basic illumination level of the stimulus by  
16      asking the patient to count up to ten or count aloud  
17      the number of items on a screen presentation. The  
18      faster the patient counts the brighter the basic  
19      stimulus should be for maximum comfort in the test.  
20      Alternatively the practitioner can use the count  
21      test to determine the patient's level of anxiety and  
22      arousal and may take steps to calm the patient until  
23      they demonstrate a slower count rhythm and so allow  
24      a slower and therefore higher resolution test.

25  
26      It should be clear from the above that the accuracy  
27      of the test can be enhanced by repeating the test  
28      with different basic illumination levels, since the  
29      threshold value for a given point and the  
30      integration time should correlate exactly. In  
31      general, however, it would not be necessary to  
32      repeat the entire test; rather the test points for

1 any anomalous areas can be tested again at a  
2 different brightness and the integration time  
3 measured for that brightness can be correlated with  
4 the original data. If the two values agree then the  
5 value is certain: if they disagree a further test at  
6 either of the two previous brightness levels or  
7 alternatively at a third brightness level can be  
8 applied. If this third test yields anomalous results  
9 then the data should be discarded for that point but  
10 in practice this occurs in less than one percent of  
11 the test points.

12  
13 A modified sequence of test stimuli can be presented  
14 to create very high spatial resolution plots of a  
15 defect perimeter. This is achieved by presenting a  
16 sequence of stimuli in a line crossing the perimeter  
17 defect alternating with randomly placed stimuli  
18 elsewhere to prevent the patient recognising the  
19 pattern. In a preferred embodiment at least some of  
20 the alternate stimuli are placed to plot a line to  
21 cross other suspected defect perimeter zones. In  
22 this latter case there should be at least four plot  
23 zones randomly sequenced or, if less than three  
24 suspect zones exist, then one or more random stimuli  
25 should be presented. It should be noted that such a  
26 line of fractional degree difference plot points  
27 would be impossible with a conventional central  
28 fixation perimeter since the spatial pattern of the  
29 plot points would be immediately apparent to the  
30 patient. Conversely in the present invention each  
31 stimulus that generated a saccade becomes the new  
32 fixation point. Combined with the alternating random

1 or alternate zone stimuli this makes the overall  
2 spatial pattern perceived by the subject entirely  
3 random and unpredictable because, although the  
4 stimuli are indeed occurring repeatedly on similar  
5 points on the retina, the overall spatial position  
6 of the stimuli as perceived by the subject is not  
7 repeating.

8

9 In recent years an alternative to basic static  
10 automated perimetry has been the frequency-doubling  
11 test. One example of this method uses a stimulus  
12 that consists of light and dark bars of a low  
13 spatial frequency (0.25 cycle/degree), flickering in  
14 counter phase at a high temporal frequency (25 Hz).  
15 Briefly, the flickering produces an illusion of  
16 doubling the spatial frequency of the stimulus. The  
17 contrast of the stimulus is gradually increased and  
18 the examined subject has to indicate when a movement  
19 is perceived anywhere in the visual field. The  
20 method is assumed to measure the integrity of a  
21 particular subgroup of retinal ganglion cell,  
22 sensitive to motion. This type of stimulus can be  
23 used with the disclosed saccade trigger in a  
24 sequence as described for the point stimulus above  
25 where the stimulus changes to the fixation point  
26 with each saccade. In this case again the absolute  
27 threshold function for the contrast of the bars will  
28 correlate to the time T as above and hence the range  
29 of contrast needed for each presentation of the  
30 frequency doubling stimulus target can be reduced,  
31 because the stimulus need not initially be presented  
32 below the contrast threshold since the time for the

1 saccade to the stimulus will indicate the relative  
2 level above threshold of the contrast.

3

4 In a further embodiment of the invention the  
5 relationship between the comfort frequency of the  
6 scanning saccade and the normal human visual search  
7 saccade frequency can be used to determine if an  
8 individual has defects in the retina by presenting  
9 each eye individually with pictures based on  
10 principles laid out in detail below. These pictures  
11 can be natural images or computer generated images  
12 with selected regions of high and low spatial  
13 frequency in addition to certain visual cues that  
14 the inventors have defined which allow the priority  
15 of a typical initial search saccade sequence to be  
16 reliably predicted. Because in these special images  
17 the initial gaze direction of the eye can be  
18 predicted with a high reliability, and at least the  
19 first saccade from that initial gaze fixation can  
20 also be predicted, it means that in viewing these  
21 images the presence of a high spatial frequency  
22 feature on the image will cause the eye to be  
23 attracted to it after the initial high priority cue  
24 subsequent to the primary gaze fixation. In the  
25 normal eye only the blind spot exists as an area  
26 that obscures a feature that is revealed to the eye  
27 when this initial saccade occurs. If an area of high  
28 spatial frequency is revealed as the blind spot  
29 moves this causes a change in both the saccade  
30 priority AND causes the natural scanning rhythm to  
31 "reset" to initial search mode. Since the initial  
32 search saccade frequency is much more rapid than the

1 natural scanning frequency, any region of high  
2 spatial frequency or other high priority cue  
3 revealed as the eye initially saccades causing a  
4 defect to cease to obscure the said cue will cause a  
5 second burst of high frequency saccades as the eye  
6 attempts to accommodate for its lack of expected  
7 peripheral vision definition by scanning the  
8 revealed cues with the fovea. This is an especially  
9 useful test since it detects even quite shallow  
10 anomalies in the eye even if the contrast  
11 differential of the image is much higher than the  
12 anomaly depth. The images are designed to cause  
13 scanning saccades of relatively small amplitude but  
14 the presence of an anomaly will cause a large  
15 amplitude saccade as the fovea moves to accommodate  
16 as described above, and hence both the frequency of  
17 the saccades and the amplitude can be used to signal  
18 the presence of an anomaly. In this case time from  
19 the initial saccade to the triggered saccade is  
20 inversely proportional to the depth of the saccade  
21 because the differential between the anomaly and the  
22 normal portion of the retina is equivalent in  
23 practice to the contrast or differential above  
24 threshold described for the previous tests in terms  
25 of the relationship between stimulus and the speed  
26 of the saccade reflex. The location of the saccade  
27 spatial frequency cues can be set in a sequence of  
28 images to digitally sequence the areas of interest  
29 on the retina. For example eight images presented in  
30 sequence can detect the presence of an anomaly one  
31 64<sup>th</sup> of the visual field for each eighth of the  
32 visual field tested in each image. Theoretically

1 this could be further refined by further subdivision  
2 but in practice it is probably better to revert to  
3 either frequency doubling or constant stimulus  
4 plotting if detailed plotting is desired. This image  
5 test is best used as an "instant" detector of the  
6 presence or absence of anomalies worthy of more  
7 detailed diagnosis.

8

9 Depending on the desire of the practitioner the  
10 image colours can be chosen to cover either the full  
11 spectrum or selected colours such as blue and yellow  
12 that preferentially shows cone anomalies and is  
13 therefore more sensitive to relatively small  
14 pathologies of the eye.

15 The basic rules of the image design for predicted  
16 priority sequence are as follows:

17 A solid perspective cue such as road, path or river  
18 with a dark end point will draw the first gaze  
19 fixation. This will be followed immediately by a  
20 saccade to the darkest area of the image coupled  
21 with any high spatial frequency data followed by a  
22 saccade to the next highest spatial frequency region  
23 that is also dark or to the highest spatial  
24 frequency area of any brightness if there are no  
25 more apparently dark areas of the image. These cues  
26 should be set at least ten degrees apart. In a  
27 normal vision subject these initial three saccades  
28 will occur in less than 400 ms followed by much  
29 slower "count" frequency saccades of less than 10  
30 degrees amplitude as the eye assumes normal scanning

1 mode. If however any area of the eye has a defect  
2 that uncovers an area of high spatial frequency then  
3 the image effectively re-triggers the eye/brain  
4 system to repeat the initial search sequence and so  
5 the high frequency high amplitude saccades will  
6 continue for at least twice the duration of a normal  
7 vision subject.

8  
9 Figs. 2 and 3 show representative figures as an  
10 example to clarify the principles of the images.  
11 Note that the real images may be computer generated  
12 photo realistic images or abstract images. The  
13 critical aspect is that they follow the principles  
14 laid out here.

15  
16 In Fig. 2, the first fixation is marked as 1 the  
17 dark area at the end of the "perspective suggesting"  
18 path. The area of the retina effectively under test  
19 is 3 and the second fixation attractor is 2. In a  
20 normal vision subject the spatial frequency  
21 attractor at 3 does not change during the saccade  
22 from 1 to 2 and so does not cause an immediate  
23 saccade whereas if a defective area of the retina  
24 obscured the high spatial frequency attractor at 3  
25 when fixating on 1 then it would "appear" to the eye  
26 immediately after the saccade to 2 and so trigger a  
27 reflex saccade. It should be noted that should the  
28 subject in fact saccade instead to 3 instead of 2  
29 after 1, this obviously by definition demonstrates  
30 that 3 was not under a region of low sensitivity or  
31 resolution. This means that this type of test is

1 uniquely free from false positive results which is a  
2 great advantage in any screening diagnostic test.

3 Fig. 3 illustrates the test being repeated for a  
4 subsequent field.

5 A sequence of images covering the entire field  
6 sector by sector can be presented to the patient.  
7 The high spatial frequency sector should be no  
8 greater than 0.25 degrees per cycle for the areas  
9 outside the central ten degrees from the fovea.  
10 Ideally the high spatial frequency sector should be  
11 more than twice the average spatial frequency of the  
12 rest of the image and regions less than half the  
13 average spatial frequency should be avoided, as this  
14 can tend to alter the saccade priority from the  
15 ideal.

16 It should be noted that although the term  
17 "perspective" is used this is not intended to mean  
18 necessarily true perspective image. The human vision  
19 system is so tuned to seek perspective cues that any  
20 apparent taper however distorted will tend to be  
21 read as a perspective cue. This has been shown in  
22 our research to be almost always the primary cue in  
23 an image since the brain seeks a sense of scale in  
24 any image with an extremely high priority. However  
25 areas that suggest shadows or doorways that may  
26 obscure potential threats are very high priority  
27 too. This proved to be so even with very young  
28 subjects; the inventors suspect this is a  
29 fundamental survival trait that is as genetically  
30 programmed as the blink reflex is to an apparent  
31 direct threat to the eye. The combination of a

1       "suggested perspective" cue and a dark "doorway" cue  
2       is virtually 100 percent reliable as a trigger of  
3       the first gaze fixation. In fact no subject in the  
4       test trials ever failed to fixate first on such a  
5       cue. Note that since the eye saccades to that first  
6       cue from its previous rest position no feature of  
7       the image is processed by the brain until after the  
8       primary gaze fixation.

9       There are many other cues that the inventors have  
10      researched that can be arranged in suitable priority  
11      sequences to lend further variety to the test but  
12      the above listed are adequate to create a successful  
13      visual field defect diagnostic tool as disclosed  
14      herein.

15      It should be obvious that instead of a sequence of  
16      still images a moving image of many frames per  
17      second could be used provided the said moving image  
18      could be divided into two or three second sequences  
19      where the saccade priorities of each such sequence  
20      were known as above. In such a moving image method  
21      stimuli that may cause the eye to enter pursuit mode  
22      should be avoided.

23      In an alternative method a moving image sequence can  
24      be used which is designed to exploit the pursuit  
25      mode. In that case the pursuit stimulus should be  
26      considered the primary fixation. Wherever the  
27      pursuit stimulus comes to rest on the screen can be  
28      defined for the still images above. In this case the  
29      timing period used to discriminate considered as the  
30      primary gaze fixation with the second and third  
31      priority cues as normal from abnormal eye behavior

1 should be 2 to 3 second sequences free of the said  
2 pursuit stimuli.

3 The apparatus may also be used to test for dyslexia  
4 using the Fischer method of determining whether and  
5 how well the patient is capable of reverse saccades  
6 where the patient is instructed to saccade in a  
7 direction OPPOSITE to the stimulus. In this  
8 invention the method of the test is a presentation  
9 of an image of for example the surface of a rabbit  
10 warren. The patient is told that a dot will appear  
11 just before a rabbit appears exactly opposite from a  
12 moving fixation point and they must identify the  
13 rabbit from a group of three recognisable "bunnies".  
14 The fixation point is for example a bird or fox  
15 image moving across the screen at any angle. A red  
16 or other colour bright dot appears at some point and  
17 within 50ms a rabbit appears for 100 to 150 ms  
18 exactly opposite to the dot as measured through the  
19 fixation stimulus. Normal subjects will in the  
20 majority of cases register one saccade whereas  
21 dyslexics will in general register two, one for an  
22 aborted saccade to the initial stimulus they are  
23 told NOT to look at and one for the correction to  
24 the rabbit. This is because the ability of the  
25 cognitive system to override the reflex to saccade  
26 to any stimulus has proven to be consistent with the  
27 absence of dyslexia whereas the inability to  
28 override has proved to be an indication of the  
29 opposite. In this invention the proposed  
30 "recognition of the rabbit task" or similar  
31 recognition task is a strong incentive to saccade as  
32 early as possible to see the "rabbit" long enough to

1 recognise it. It is critical to the invention that  
2 the features of the rabbit or other recognition task  
3 that differentiate it from the other samples  
4 previously shown with it to the subject must be of  
5 such fine detail as to only be visible to the fovea.  
6 If the person waits till the "rabbit" appears before  
7 saccading then the saccade will arrive too late for  
8 the brain to have time to image the rabbit  
9 adequately for recognition. Hence simply suppressing  
10 the reflex response to the red dot stimulus is not a  
11 solution to the task. Only if the subject saccades  
12 opposite to the stimulus will the subject be looking  
13 at the point where the rabbit appears and so get  
14 enough time with the rabbit imaging on the fovea to  
15 allow recognition. This requires that the eye is  
16 capable of saccading at near reflex speed in the  
17 opposite direction to the stimulus. This task is  
18 possible at about 75 to 90 percent of the time for a  
19 normal individual above the age of five. It is  
20 impossible for children aged three or less and it is  
21 virtually impossible for even mild dyslexics. For  
22 example the set of rabbits in the test might be  
23 drawn with one two or three sets of whiskers with an  
24 apparent diameter of 0.1 to 0.3 degrees. In such a  
25 case only the fovea would have sufficient resolution  
26 to perceive the whiskers well enough to count them.  
27  
28 In a further embodiment of the invention, means are  
29 provided to illuminate the eye preferably in the  
30 infra red region capable of creating a clear  
31 highlight on the cornea as viewed by a camera and  
32 means whereby the camera delivers images in an

1 electronically interpretable way to a calculating  
2 device such that the highlight reflections of the  
3 cornea of both motion blurred and non blurred images  
4 may be analyzed by commercially available software  
5 algorithms to determine the angular moment of the  
6 blur which in turn defines the direction of the  
7 eye's movement causing the motion blur. Such means  
8 are used to interpret the saccade results to confirm  
9 that the saccades were induced by the stimulus and  
10 not other distraction.

11 The test data can also be compared with a library of  
12 data categorised for factors including age that  
13 affect the normal sensitivity of the retina and a  
14 second database of diseased and other abnormal  
15 retinal data that may be compared to the measured  
16 retinal data with a view to allowing a software  
17 algorithm to suggest a possible diagnosis based on  
18 said similarity by means of superposition of  
19 perimeter and sensitivity data for each defect on  
20 images of perimeters stored in the database of  
21 diseased and other abnormal retinal data.

22  
23 This can be done by assessing geometric  
24 similarity to a set of images where the set  
25 contains a majority of data from a given  
26 disease or other abnormal category would  
27 trigger the algorithm to suggest the majority  
28 disease as the probable diagnosis, such  
29 majorities being passed to a second database on  
30 confirmation of the said diagnosis over time.  
31 This second database is a refined rapid search

1       evolved version of the first database that may  
2       be used preferably to the first when it exceeds  
3       a sample size of at least 4 times the average  
4       majority sample size.

5       Improvements and modifications may be incorporated  
6       without departing from the scope of the invention as  
7       defined in the claims appended hereto.